## **COURSE SYLLABUS**

LAST REVIEW	Spring 2021		
COURSE TITLE	Audio Recording 2		
COURSE NUMBER	AUDI 0260		
DIVISION	Arts, Communications, and Humanities		
DEPARTMENT	AUDI		
CIP CODE	10.0203		
CREDIT HOURS	3.00		
CONTACT HOURS/WEEK	Class: X	Lab: X	Clinical: X
PREREQUISITES	AUDI0250 with a grade C or above.		
COURSE PLACEMENT	Students must meet the	e correct placement mea	sure for this

JRSE PLACEMENT Students must meet the correct placement measure for this course. Information may be found at: <u>https://www.kckcc.edu/admissions/information/mandatory-evaluation-placement.html</u>

#### **COURSE DESCRIPTION**

This course will build on the skills acquired in AUDI 250. Topics that will be studied include mixing techniques, microphone techniques, synchronization and console automation, auditory perception, studio acoustics and design considerations, location recording, and digital studio issues. An emphasis is placed on gaining skill at using industry specific hardware equipment.

### KANSAS SYSTEMWIDE TRANSFER: AUDI 0260

The learning outcomes and competencies detailed in this course outline or syllabus meet or exceed the learning outcomes and competencies specified by the Kansas Core Outcomes Groups project for this course as approved by the Kansas Board of Regents.

#### **PROGRAM ALIGNMENT**

This course is part of a program aligned through the Kansas Board of Regents and Technical Education Authority. For more information, please visit: <a href="https://kansasregents.org/workforce\_development/program-alignment">https://kansasregents.org/workforce\_development/program-alignment</a>

### **General Education Learning Outcome**

- Basic Skills for Communication
- Mathematics
- Humanities
- Natural and Physical Sciences
- Social and Behavioral Sciences

### Institutional Learning Outcomes

Communication

Computation and Financial Literacy

Critical Reasoning

] Technology and Information Literacy

Community and Civic Responsibility

Personal and Interpersonal Skills

### TEXTBOOKS

http://kckccbookstore.com/

### **METHODS OF INSTRUCTION**

A variety of instructional methods may be used depending on content area. These include but are not limited to: lecture, multimedia, cooperative/collaborative learning, labs and demonstrations, projects and presentations, speeches, debates, panels, conferencing, performances, and learning experiences outside the classroom. Methodology will be selected to best meet student needs.

### **COURSE OUTLINE**

I. Mixing techniques

- A. Signal flow
- B. EQ
- C. Advanced console operation
- D. Stylistic/creative mixing
- II. Miking techniques

A. Miking drums

B. Miking traditional "rock" instruments

C. Small ensemble recording

- III. Creative time-based studio effects
  - A. Delay based effects
    - B. Reverberation
- IV. Dynamics processing
  - A. Compression
  - B. Gating
  - C. Expansion
- V. Location Recording
  - A. Equipment
  - B. Aesthetics
  - C. Safe set-up
  - D. Editing and concert documentation
- VI. Synchronization
  - A. SMPTE, MIDI Timecode, and word-clock synchronization
  - B. Synchronizing hardware with the computer based DAWs
- VII. Auditory Perception
  - A. Directional cues

- B. Harmonic distortion
- C. Beats, combination tones, and masking
- D. Pitch vs. frequency
- VIII. High Resolution Audio
  - A. Technical specifications
  - B. Perceivable benefits
- IX. Acoustics
  - A. Studio design characteristics
  - B. Acoustic treatments
  - C. Studio layout
- X. Aural skills
  - A. Frequency range recognition within pink noise
  - B. Frequency range recognition within music

Critical listening skills and evaluation

### **COURSE LEARNING OUTCOMES AND COMPETENCIES**

Upon successful completion of this course, the student will:

- A. The learner will be able to use hardware mixing consoles and apply different mixing techniques in the recording studio.
- B. The learner will be able to use microphones and various miking techniques appropriate to different settings.
- C. The learner ;will abel to use time based studio effects creatively using recoding studio hardware.
- D. The learner will be able to use hardware dynamics processors correctly.
- E. The learner will be able to proficiently use and document concerts using specialist location recording hardware.
- F. The learner will be able to describe synchronization and synchronize hardware recorders and computer byased recording systems.
- G. The learner will abel to discuss auditory perception issues and their affect on audio production and audio production techniques.
- H. The learner will be able to discuss the benefits of high resolution audio formats.
- I. The learner will be able to correct fundamental room acoustics problems in a recording situation.
- J. The learner will develop specific aural skills relative to the field.

### Course Competencies:

The learner will be able to use hardware mixing consoles and apply different mixing techniques in the recording studio.

- 1. The learner will be able to describe signal flow.
- 2. The learner will be able to discuss EQ and use it effectively.

- 3. The learner will be able to use advanced techniques to operate a hardware mixing console.
- 4. The learner will be able to discuss and employ different mixing styles.

The learner will be able to use microphones and various miking techniques appropriate to different settings.

- 5. The learner will be able to describe miking techniques for a rock drum set.
- 6. The learner will be able to correctly mike up common "rock" instruments.
- 7. The learner will be able to record small ensembles.

# The learner will be able to use time-based studio effects creatively using recording studio hardware.

- 8. The learner will be able to creatively use delay based effects.
- 9. The learner will be able to creatively use artificial reverberation.

The learner will be able to use hardware dynamics processors correctly.

- 10. The learner will be able to discuss and use compression.
- 11. The learner will be able to discuss and use gating.
- 12. The learner will be able to discuss and use expansion.

# The learner will be able to proficiently use and document concerts using specialist location recording hardware.

- 13. The learner will be able to use the various location recording equipment.
- 14. The learner will be able to discuss location recording aesthetics.
- 15. The learner will be able to safely set-up recording equipment in a public place.
- 16. The learner will be able to editing and document the concert appropriately.

*The learner will be able to describe synchronization and synchronize hardware recorders and computer based recording systems.* 

- 17. The learner will be able to describe SMPTE, MIDI Timecode and word-clock synchronization.
- 18. The learner will be able to synchronize recording hardware devices with the computer based DAWs.

# The learner will be able to discuss auditory perception issues and their affect on audio production and audio production techniques.

- 19. The learner will be able to discuss how one perceives directionality of a sound source, and how this illusion is recreated in a recorded production.
- 20. The learner will be able to discuss harmonic distortion and its affect on a listener.
- 21. The learner will be able to discuss beats, combination tones, and masking, and understand their relevance to an audio production.
- 22. The learner will be able to describe the difference between pitch and frequency.

#### The learner will be able to discuss the benefits of high resolution audio formats.

23. The learner will be able to discuss the technical specifications of high resolution audio.

24. The learner will be able to discuss the perceivable benefits of high resolution audio.

The learner will be able to correct fundamental room acoustic problems in a recording situation.

- 25. The learner will be able to discuss studio design characteristics.
- 26. The learner will be able to discuss acoustic treatments.
- 27. The learner will be able to discuss studio layouts.

The learner will develop specific aural skills relative to the field.

- 28. The learner will be able to recognize frequency ranges within pink noise.
- 29. The learner will be able to recognize frequency ranges within music.
- 30. The learner will be able to critically listening and evaluate recorded sound.

### ASSESSMENT OF COURSE LEARNING OUTCOMES AND COMPETENCIES

Student progress is evaluated through both formative and summative assessment methods. Specific details may be found in the instructor's course information document.

### **COLLEGE POLICIES AND PROCEDURES**

Student Handbook https://www.kckcc.edu/files/docs/student-resources/student-handbook-and-code-ofconduct.pdf

College Catalog

https://www.kckcc.edu/academics/catalog/index.html

College Policies and Statements

https://www.kckcc.edu/about/policies-statements/index.html

Accessibility and Accommodations

https://www.kckcc.edu/academics/resources/student-accessibility-supportservices/index.html.